
Subject: Most important things for a new player to learn?

Posted by [Anonymous](#) on Sun, 31 Mar 2002 08:33:00 GMT

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quote:DO NOT STAND STILL. EVER! not even at the purchase terminal?? lol..seriously, all these are great tips. but some of them, like building destruction priorities, are perhaps for the more advanced beginner. for the absolute beginner, i'd suggest NOT buying some of the more expensive characters, cuz they're just going to die and give the other team lots of easy points. and wasn't the number 1 priority teamwork? it's not teamwork to give the enemy points. if you are very new and don't have a feel for the game yet, stay as a cheap character and play mostly defensive. observe the actions of others(hopefully they're not as new to this as you are) and learn! learn all the keyboard functions, how to strafe, jump, plant mines, how to switch weapons, etc. know that your enemy isn't going to just stand there and let you shoot him, so don't you either. also know that not everybody on your team is necessarily playing teamwork, and learn the difference. know that the teamchat button is f3, not f2(i used to get the 2 mixed up myself), and don't be afraid to tell your team mates if the enemy is approaching. protect your base with your life(as many lives as it takes), and be an engineer to heal it or other players. and don't be afraid to die. don't retreat out of battle with a tank just because you're a little damaged. there's an infinite list, but the written word just won't substitute for playing the game. don't worry too much about making mistakes, we all do that. remember it's for fun, so enjoy yourself!!and lastly, when you do kill someone(hopefully the enemy), hit f2 and taunt proudly "you'ved been killed by a nOOB!" that'll p*ss him off for the rest of the game! lol
