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Subject: Unfair little thing in city!

Posted by [Anonymous](#) on Mon, 01 Apr 2002 11:18:00 GMT

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Actually the ob takes 2 hits to kill most vehicles. And a way the map is maybe more weighted to GDI is that the side entrances, at the bottom by left of building. A med or mlrs can use to get to NOD, but only a light will fit for attacking GDI. As far as the men getting to buildings, it can be done in under mesa city and field...so NOD has a disadvantage to hottie attacks. However, its not hard to place a few mines where they will kill anyone trying to attack like this. oleum[HoA] DEFENCE

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