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Subject: tequila drunk harvester?

Posted by [Anonymous](#) on Mon, 01 Apr 2002 15:12:00 GMT

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i was wondering what you guys thought about killing a stuck enemy harvester. most games i've been in, the players will scold anyone who destroys it. on the other hand it's not their fault there's a bug in the game and the fair thing to do would be to finish it off. there's pros and cons both ways of course, but i'd like to hear from you guys while your not in game and can be more objective. i'd also like to start with a game experience...playing on fields the other night and our side was just around the corner from the enemy base waiting for the dreaded mammy "rush"(crawl is more like it). the guys were waiting for some of us to catch up and while doing so, one of em finishes off the nod's stuck harvester. then after everybody was ready, i lead the way... only to be blocked by the new enemy harvester coming out of the base! there's just barely enough room for the mammies as it is, but along with base defenses that d@mn thing stopped the attack cold! fortunately we still won the game on points, but i sure was p\*ssed at the guy for taking out that harvester in the first place!but now that i'm in my "forum philosophical" mode, i still think the ethical thing would be for players to take out a stuck enemy harvy. but that guy's timing sure was bad! lol..

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