
Subject: A Little Comparision about nod and gdi
Posted by [Anonymous](#) on Mon, 01 Apr 2002 16:46:00 GMT
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i personally think beacon detonation time should be longer, cuz its happened alot where sum1 placed a beacon in our base and it blew b4 we could find where they placed it This would apply to all teams, and at least prevent the stealth BH w/nuke tactic from being TOO TOO easy on non-tower maps(it IS pretty easy) like you might need at least 1-2 other BH's for escort and defense in this case
