

---

Subject: A Little Comparision about nod and gdi  
Posted by [Anonymous](#) on Thu, 04 Apr 2002 07:04:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Problem with MRLs is that a Nod sniper could sneak outta anywhere and start chipping away at them. Heck, 2 - 5 shots and ..bye bye MRL, which means you should have them counter defended from hidden snipers. Same goes for Nod, I was Deadeye and took out 2 MAs playing under very easily just by hiding in a good spot, never saw it coming.[ April 04, 2002: Message edited by: Doctor Draino ]

---