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Subject: I'm thinkin the game is balanced how it is...  
Posted by [Anonymous](#) on Sun, 07 Apr 2002 11:01:00 GMT  
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i think hourglass is my least favorite map. it's too confining and nod's stealths are totally negated cuz there's no room to manuever. plus there's a trick to make the ob fire harmlessly at a free inf that's just standing there at the top. anyway, i still think they should add base D to all maps. the games will last longer!

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