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Subject: TD Strategies.. what was your favorite?

Posted by [Anonymous](#) on Mon, 08 Apr 2002 02:17:00 GMT

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quote:Originally posted by Letuce2:You know, Renegade isn't much different then TD.GDI was the raw power side and NOD the sneaky. GDI still has it's power and NOD it's sneakiness.Use soldiers against soldiers, tanks against tanks (except now tanks are way more powerfull against ordinary infantry). I only miss my trusty recon bike.Favorite TD tactic:Let a couple of MLRS fire on the base from a distance and then send in a chopper with engi's... just loved it...still love it. One point I just like to make is: the rocket soldier should be more effective against tanks. I find him to weak and hardly nobody uses him (on the server I play). In TD it were like 5 rockets to kill a tank. Now 15/more or so (haven't counted, will research).rockets should be more effective against vehicles and MUCH harder to use...bigger bang, no so high rate of fire...rocket launcher should be shoulder fired, DESIGNED for hit&run tactics, shoot the tank, give it a good beating, THEN RUN!,

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