
Subject: NOD one-man ambush strategy.

Posted by [Anonymous](#) on Fri, 12 Apr 2002 10:26:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by Nox McChaos:Ok, I am back. I was out for a few days.First of all, ACK, I am getting game soon.Second of all, that tactic is valid, it works. They won't find me after I am cloaked, simply because I am good driver. Yes, I am a newbie but I am good driver, and I can uncloak in front of 3 mammothes, evade their shots for quite a while, and then pull out with around 150-100 health--in stealth tank. It's hard to hit me.With Tech/Hotwire it takes approximately 4 seconds to repair stealth tank to full. There goes your "danger of jumping out" point right there.Stealth tank does immense amounts of damage to vehicles and infantry. It is a one hit kill vs an engy, other soldier, even a hero if both missiles hit 100%. However, to the moron that said I am being a rambo--no, I am mostly taking out engies and then tanks that like to siege our base. Once engies go down, rest of my team does Flame/Light tank rush. GDI caput!And I have a request: there is no need to flame me. I own you in flame wars. So please, just shut up if you can't discuss something w/o busting out your flamethrower.Thank you.[April 12, 2002: Message edited by: Nox McChaos]Okay, beyond shadow of a doubt, you've proved your n00bness. You're unable to listen to ANYTHING an experienced player tells you.What, you've only played UNDER?! HAHA LMFAO.Why don't you try your Stealth Tank tactic on Volcano? Or on City? I dare you to try it on any other map. Oh, wait, you only have the demo, and you only have that supreme camping map called Under.Try thinking before you post, Nox. The demo is NOT like the actual game. One map does NOT entitle you to posting strategies as if you're the king master of this game.
