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Subject: Strategy for GDI on city.

Posted by [Anonymous](#) on Tue, 09 Apr 2002 10:07:00 GMT

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I don't like using vehicles to rush in. You either abandon it(letting the enemy get it so your maximum for vehicles goes down by one)or you sit there untill it is destroyed(so when you get out everyone knows you are there and you don't last 2 seconds).In the game I described, I heard "APC rush! Everyone gather by the weapons factory for the rush!"That was when I was half way to the Nod base. When I arrived no buildings had gone done other than the Oby(which I'd already taken down) and the hand of Nod(taken down just about when I took down the Oby)and I could see about 7 apcs rushing around on the side of Nod. They made it fecking difficult to make it to the airstrip. Maybe if that rush hadn't taken place I would have had enough health to run to the power plant. That rush did nothing and cost me a decent attack.

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