
Subject: Sick of f***ing public servers

Posted by [Anonymous](#) on Thu, 11 Apr 2002 08:19:00 GMT

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While usually not to an extreme extent, I've been in mismatched games before. My advice would be to get a hold of friends that play the game (or anyone you might have seen in games a lot) and try to set up a passworded server. I don't know about your specific experience, but sometimes picking off snipers is difficult if they doing a good job of covering each other. My biggest complaint is that a tank shell to the knee caps of a sniper will usually only do a moderate amount of damage, yet a sniper can take out mobile artilley without ever being seen. If it were me.. after 21 minutes of problems with snipers, I'd be going after them myself. Usually if a team has an abnormal amount of snipers then their base is probably not properly defended, so (if you have vehicles) a good tank rush either destroys their base or gets the snipers moving and off your back. Personally, I just don't worry about it, but I don't tend to run into the problem as often as it sounds like you do. I simply accept the fact that people can't become experienced without playing and making mistakes. The multiplayer practice is useless for anything other than learning how to aim and drive.
