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Subject: Sick of f\*\*\*ing public servers

Posted by [Anonymous](#) on Thu, 11 Apr 2002 22:21:00 GMT

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This really is the best tactic. Once I found out that by consistently communicating early on you find those willing to work together, I started every game with comm messages. It's amazing how many people out there are willing to work together, but not ready to organize things themselves. Heck, that's how I learned to team play, by being addressed by people in game. Communication is the key to this game. If only there were a better communication system.....

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