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Subject: Idea to balance the flame tank.

Posted by [Anonymous](#) on Fri, 12 Apr 2002 10:10:00 GMT

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whiners up would be to do this:GIVE IT NO TURRET!When i first saw it, i was very dissapointed. I was hoping for the turretless, low profile flame tank in C&C [original] we all grew to love.as it is, we got a crap assed one with a turret... While we are on the topic of what things were like in original c&c I wish that the Nod artillery was actually an artillery. The original was a HUGE gun on a tiny tracked platform that fired ballistic shots big enough to put craters in the ground. And speaking of turrets it didnt have one either. And the nod regular tank was nicknamed the marshmallow by me and my friends cause it lasted just about as long under fire and it looked like a marshmallow. Other than those 3 (including the flamer with a turret) the vehicles seem to be exactly like in original c&c.

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