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Subject: Mammoth Tanks Are Weak Alone Even With SOME ONE

Posted by [Anonymous](#) on Sat, 13 Apr 2002 12:04:00 GMT

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I remember the day I first played Renegade Multiplayer Demo I tried to aim without the view locked to the turret. It was a living Hell trying to get engineers behind you. But, alas, I clicked the button at the main screen that says "Options" and changed the buttons and totally revamped the default controls. I am willing to bet that more than 40% of boarders use defaults as their controls. To name a few of my controls' evolutions, I use: arrows for moving forward, backward, and strafing; 0 on numpad for entering vehicles/using PT's; 1 on numpad for jumping, end for ducking; right shift for reloading; mouse wheel primarily for next weapon/previous weapon and secondarily for sniper zoom in and out; 1028x768x16 resolution etc. Anyone else dare to reveal their controls? [ April 13, 2002: Message edited by: AnarmEof1 ]

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