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Subject: Mammoth Tanks Are Weak Alone Even With SOME ONE

Posted by [Anonymous](#) on Sat, 13 Apr 2002 14:16:00 GMT

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quote:Originally posted by Tycoon37: Oft times have I seen our Refinery on Field destroyed by a beacon simply because players neglect them. I betcha they think "Ahhh, someone else will disarm it." But you can't be sure of that! If you're in the base when you hear "Beacon Deployed" go searching around the most likely spots! Even if you just blew 1000 bucks to buy a Raveshaw, switch to an Engineer or Tech\Hotwire and attempt to disarm it! You cannot put a price on your structures! Of course, this whole ordeal can be prevented if you just check the tunnels whenever you have the chance. You never know when a Stealth BH with a beacon might be there. Or techs mining your own entrances. Keep an eye the tunnels! at field? almost no servers run that horribly unbalanced map anyways. the map where you ABSOLUTLY HAVE to watch the tunnels is Walls. stealth nukers love going through it to nuke the base, and its way harder to get into the base through the main entrance (although its quite possible) and as GDI I just love it when the tunnels are not defended, as I always go in with Hotwire and blow the hand of nod and airstrip. even if it is mined, I disarm them anyways. but you better listen. if your above ground above the tunnels and you hear a repair gun going, even if you don't think it is, just check in the tunnels to see if a hotwire is there.

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