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Subject: Early Nod Buggy Rush: The RIGHT Way To Do It On City

Posted by [Anonymous](#) on Sat, 13 Apr 2002 15:05:00 GMT

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quote:Originally posted by Devon:Die from being seen? I'm sorry, I didn't know you could die from someone looking at you. Geeze - it's not like you should be standing still and just take damage. You have 300 health with a Technician/Hotwire - not even a Patch/Black Hand can take you out immediately. If you know what you are doing, you can survive at least ten seconds against anything except Mobius/Mendoza or multiple Patch/LCG characters, and you only need 23 seconds because it takes 7-8 seconds to plant 4 C4. You have a perfectly visible health bar - when you start to run out of HP, it's time to blow the remotes, not when you still have 150+ HP left (unless there is a PIC/Raveshaw there). For someone who's been beta-testing for so long your tactics sure seem primitive. Do yourself a favor and STFU. You know damn well what I meant by what I said. You don't take chances in this game dealing with this sort of thing. I play with people who will kill you within four seconds. Most of the time, people pull out their little pistol and counter-attack. When you're facing someone like Yohame or Kingdud whilst inside the Refinery, you're as good as toast. Just detonate it once they are inside and know you are there. Once they know you are there, they will start firing at you. It's better to get those points and credits than to die and lose the chance of getting anything back at all.

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