Subject: Early Nod Buggy Rush: The RIGHT Way To Do It On City
Posted by Anonymous on Sat, 13 Apr 2002 16:19:00 GMT
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quote: Do yourself a favor and STFU. Ditto. quote: You know d4mn well what I meant by what I said. Yes. The question is - do you understand what I meant? quote: You don't take chances in this game dealing with this sort of thing. I play with people who will kill you within four seconds.Well let me tell you something. Back in the day when Quake 1 was the newest and coolest game around a friend of mine introduced me to a guy in Team 9. This guy was ranked #11 or so in the world. I challenged him and he totally kicked my ass (well, DUH! He was the kind of guy that fired a rocket so you bounced into the air and then hit you with another when you landed) - however, it usually took him a good five or ten seconds to kill me when we encountered each other because I know how to dodge stuff. I learned that when I zig-zagged through the plasmafire of the Arachnotrons in Doom 2 for fun (usually you just run around them and shoot but it's more fun to strafe between the shots). The point is, no matter how good you are you WILL need time to kill someone who knows how to dodge. It doesn't matter how accurate you are - if your target moves unpredictably you can't hit it with a significant portion of your shots. And remember, it's much easier to dodge stuff in Renegade than in Q1 (and most other games). quote: Most of the time, people pull out their little pistol and counter-attack. When you're facing someone like Yohame or Kingdud whilst inside the Refinery, you're as good as toast. Just detonate it once they are inside and know you are there. Once they know you are there, they will start firing at you. See above paragraph. They can fire all they want, as long as they are not Mobius or several LCG/Patches they will need several seconds to take out a good dodger. I'm actually more worried about two Hotwires since they can disarm C4 so **** fast. quote: It's better to get those points and credits than to die and lose the chance of getting anything back at all. That depends on the refinery situation.