
Subject: Is PT beaconing unfair?

Posted by [Anonymous](#) on Sat, 13 Apr 2002 05:44:00 GMT

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Yet you expect players to sit their and let their base be pounded easily and lose by point total? that seems unfair that the game seems to favor gdi, in giving them easy access to shooting at nod structures....and shooting the hand of nod from the base in islands would seem just as much cheating as putting a beacon in a pt
