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Subject: Is PT beaconing unfair?

Posted by [Anonymous](#) on Mon, 22 Apr 2002 04:12:00 GMT

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I don't see anything wrong with hitting the Hand of Nod on Islands. Nod ALWAYS has Stealth Troopers on that map. Just send one over and C4 the d4mn MRLS. Repeat as necessary. The former PT beacon was a bug. The MRLS > Hand of Nod attack is not a bug. That's implemented into the map's design. The PT beacon bug was NOT intended to be in the game, for obvious reasons.

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