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Subject: Could there be a God Mode?

Posted by [Anonymous](#) on Sat, 13 Apr 2002 08:07:00 GMT

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if there is a map withou base defenses, and the starting money is 450-500, Nod gets a big advantage. A group buys stealth soldiers and focus on destroying one building (at least 3 will do) while the others get technician and laser chaingun trooper, and destroy another building (trooper covers technicians).another point is that if after the entrance to a building and u still have at least 2 covers, take the time to place mines at the entrance, usually people will rush in, trying to kill you, and thinking the mines are theirs, run over them. The best part is that if they DON'T die, u (and you covers) can finish him off.if possible, make it back to your base witou dying, reload (press e on a PT, then press 5)then repeat.

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