

---

Subject: Could there be a God Mode?

Posted by [Anonymous](#) on Sat, 13 Apr 2002 08:41:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm thinking of the simple idea that parts of a C&C map should have base gates like in the single player that can be opened and closed by a team to help with their defence/offence. The game should also contain more simple modifications like: Ladders or Lifts on sides of buildings that have a roof to walk on Gantries or Walkways or Bridges in a base

---