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Subject: Hi, im new

Posted by [Anonymous](#) on Mon, 15 Apr 2002 03:41:00 GMT

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quote:Originally posted by Jaml:The problem of the mammoth is his lack of speed. He has no chance of escaping a dangerous situation. If you fight against a tank you have a good chance to survive but you have no chance against infantry. If im in a mammoth i fear infantry more than

out of range of my missiles. Outrun him? hahahaha. Hit him? Not if hes strafing since the shells do not enough splash damage (Direct hits are rare since he can see the incoming shell). He can gun me down from distance and im defensless. Wow the mighty superuber1500buckstank fragged by an tiny 450 Credit soldier. So i prefer a med over a mammoth every time. The mammoth simply needs to much attention. He needs constant engie support and some anti infantry support. I think the mammoth is only good in clanwars where people support each other but its useless on public games where everyone goes for himself. You are so right, that's why I only get a Mammoth when I'm building killing, nothing kills a building faster then a Mammy.

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