
Subject: ARTY/MRLS RUSH

Posted by [Anonymous](#) on Sun, 14 Apr 2002 16:35:00 GMT

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Yep -- seems when all the tank heros go out -- no one stays back (or they leave One) to defend....then they complain when stuff blows up....go figure..?As Zukkov says - you need to balance your forces and play different strats....what works on one map/team may not work on the next/same.Battle is fluid - sometimes when you think you won - *BAM* they sneak in and wake you up to reality....BTW - the game where my team was winning and Nod ran in to beacon the ped
=- good job!
