
Subject: Why does nod always have to rush?

Posted by [Anonymous](#) on Sun, 14 Apr 2002 20:33:00 GMT

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well nod is better at def and assault than gdi, gdi takes so much skill over the enemy that is is impossible to succseed easily but if nod just make f tanks, second mammoth is an expensive pile of trash, why ww make it so lightly armored and weak in the main guns is unknown to me, i hate the way it stinks. med vs f tank at assaults? the f tank is 500\% superior, mammoth is way too slow and weak to be that good for the \$ u pay. ww just cant ballance. they have no clue waht they doin, ic could balance better.
