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Subject: Why does nod always have to rush?

Posted by [Anonymous](#) on Sun, 14 Apr 2002 20:49:00 GMT

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Another bad thinga bout mammies is they have a HUGE profile on the battlefeild, which makes em artillery fodder. Med tanks are great for tank superiority, cause if you know what you are doing you can take on any Nod tank one on one and come out on top. Still, GDI needs some kinda "building crusher" vehicle that lasts longer then two seconds...

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