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Subject: Why does nod always have to rush?

Posted by [Anonymous](#) on Mon, 15 Apr 2002 01:09:00 GMT

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quote:Originally posted by Woggy:everyone, save up for mamoths and then well do a crawl! you wanna play on the European servers, they have no idea what a flame rush is, kind of makes for a fun game, as you get more people attacking/defending and the games last longer.they go on so long the points at the end of it are huge. The MVP one game I played had 15,000 points

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