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Posted by [Anonymous](#) on Mon, 15 Apr 2002 05:19:00 GMT

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A few tips on how to get high scores really easily: 1) never stop shooting, u can rack up lots of points just by holding down the trigger of a gun or having your tank constantly fire. Even if you don't hit an object directly you can still get points from blast radius damage. 2) Shoot at objects which will yeild the greatest points/shot. Such as shooting at a harv. vs. a tank. If you shoot at the tank it will give you more points 3) Learn to have your tanks and units last long amounts of time on the battle feild, such things include being a tech/hotwire or engi. while in a tank. Due to this you can do self repairs. Also learning the priority of what to shoot at, such as shooting at units which can do damage to you vs. units which do not do damage. 4) Learn to "trace" or have your weapon fire ahead of a moving target such that you can have your bullet/tank shell hit the enemy vehicle when it moves 5) The last main tip I have to pass on is learn the distance to which your unit can fire a shot, such as learning that Mammoth missles have limited range (this is more for my own benefit since I'm rather sick of seeing people use Flame Tanks on units miles away or using the Mammoth missles rather than the tank shells ). Have anyother tips to add to how to get a really high score?? Feel free to add 'em

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