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Posted by [Anonymous](#) on Fri, 19 Apr 2002 21:14:00 GMT

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Well, you know what, you're both out for points, and that's it. Look at your win/loss records. I've been in games with both of you, AzWhoopin, you're synonymous with being the first place guy on the losing team, C4Kitty, your record is quite similar. Lot of points, but terrible win/loss, neither of you are team players. I happen to know how to rack up the points, but I also like to win the game too, to guarantee at least some points. Unfortunately, the renegade ranking system doesn't distribute points out evenly for every job. Defense and repairing don't get you jack, so nobody does it. The real way to get points, whether you like it or not, is just sit back with your tank and shoot at buildings, whether you destroy them or not. Every hit on a building will give you more points than anything else. When something comes up to shoot you, kill it, hop out, repair, continue shooting. Nukes are nice, but, lots of times while you're wasting your time and money doing that, someone else is racking up the points shooting at a building. If the map has no defense, rush in with c4s on mcts, hotwires take out buildings too, but unfortunately again, you can rack up more points shooting at a building constantly being repaired, rather than taking out a building. It's messed up, and as your win/loss records show, team work is definitely not needed to win a game. You both win when you have some team players on your team. If you don't, you're the #1 score on the losing side.

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