
Subject: Sorry, clicked the "Add New Topic" Button too much

Posted by [Anonymous](#) on Fri, 03 May 2002 08:32:00 GMT

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quote:Originally posted by Tyrant *Beo*:I don't play for points, or to win. I play for fun.You called it a game.The definition of game is:An activity done for entertainment or amusement.NOW you can STFUWhew.. and I thought I was the only one. What a concept.. playing a game for "fun." It IS still a team game, but I'm not going to go to the extent of sacrificing my entire enjoyment of the game to get us a win. It may be vital in some games, but crouching in a building and holding the fire button down to repair for 15 to 20 minutes straight is not all that enjoyable. Especially when no one on your team seems to be attempting to destroy the attackers. I'd much rather they just remove all repairing ability, then everything would still be fair but there wouldn't be arguments over who's going to stay and repair buildings or complaining about a hotwire not following your tank around to keep it repaired. Games would be shorter, too.
