Subject: nice places for a beacon on flying maps Posted by Anonymous on Sun, 21 Apr 2002 00:40:00 GMT

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THE WEAPONS FACTORY, OK GO UP THE RAMP, AND THEN TURN LEFT AND ON THAT WAY, U SHOULD SEE A RAMP LEADING DOWN, SO U GO DOWN THAT AND [B]CAREFULLY WALK[B] AGAINST THE PIPE ON THE LEFT, AND THEN THERE WILL BE A LIL AREA NEXT TO A BIG PIPE ON UR LEFT, AND U CAN SET IT OFF THERE, I TRIED IT LIKE 10 TIMES AND HASNT BEEN SET OFF YET INFACT THEY RAN RIGHT PAST THE BECON, WHILE I WAS THERE, hehee THE REF: THIS ONE IS HARD, BECAUSE THRERZ ONLY A BIG PLATFORM THING...ANYWAY PLANT IT SO A SNIPER COULD SEE IT, AND U COULD PROTECT IT, JUST WATCH OUT FOR THE ORCAS...POWERPLANT:THE FARTHEST PART AWAY FROM THE RAMP, SO IT TAKES EM LONGER TO GET TO IT, AND THEN JUST SHOOT EM DOWN...AGT:BETWEEN THE POLE, AND THE MAIN BUILDINGNOW FOR GDI'S BECON PLANTINGAIRSTRIP:THE VERY TOP, SO IT TAKES THE LONGESET TO GET THERE, OBOLISK:WHEN U ENTER THERZ A LIL PLACE TOT EH LEFTHAND OF NOD:GO UP THE RAMPS, INSTEAD OF GOING TOT HE RED PART ON THE VERY TOP, GO LEFT B4 THE SECOND RAMP, PLACE IT THERE...ref and power the same for nod(HOPE IT HELPS!)[April 20, 2002: Message edited by: cliffkik0]