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Subject: Snipers Vs. Aircraft Balancing

Posted by [Anonymous](#) on Mon, 22 Apr 2002 13:54:00 GMT

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you can easily defend against a flame rush just by having a few engines repairing at the MCT, but this never happens as nod on hourglass I usually just coordinate a flame rush and go over the top. Someone should test which route is the best, but there's really no reason to send 2 on each route. The AGT can only hit one at once anyways...It's so much easier to time them in 1 way. The most complicated idea is not always the best.

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