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Subject: ranking system need an overhaul!

Posted by [Anonymous](#) on Wed, 24 Apr 2002 07:38:00 GMT

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I agree. You also get a lot more points for blowing a building up than repairing it, even though both are equally important. You also don't get many points for defending the base from enemies, making playing defensively less worth it (you do get points for taking on attackers, but that's nothing compared to taking out buildings), something I think needs to be changed. Also, I think that you should be ranked by where you placed in the game, not by whether your team won or not. You could be the first place person in the game and not get any points because the enemy took out your base first. And that's enough from me, right?

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