
Subject: Can't we all just work together?

Posted by [Anonymous](#) on Wed, 24 Apr 2002 21:46:00 GMT

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You know you're going to do well when on maps without defenders, like volcano, you get nearly your entire team together rushing as infantry to the enemy base. If this rare event happens, whatever building you choose is toast, guaranteed. And, sometimes, this just happens spontaneously. The trick is, if you see two people going somewhere right off the bat...Follow them. Two is better than one....three is better than two...four is better yadda yadda yadda. Of course, SOMEONE has to stay on base D, or else your F'd.
