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Subject: renegade's curse

Posted by [Anonymous](#) on Sat, 27 Apr 2002 09:54:00 GMT

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It may be because idiots tend not to use vehicles as much and prefer to go it alone and get fried by a base defence (goodness knows i did it enough times in my mewbie days). Less vehicles are used, therefore less lag is produced, but gameplay goes down. It's a vicious cycle.

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