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Subject: GOOD TACTIC FOR HOURGLASS

Posted by [Anonymous](#) on Mon, 29 Apr 2002 16:38:00 GMT

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from what i have noticed if gdi survies the first flame rush they will win from points because they sit and defend and for some reason nod all ways thinks that if they try another flame rush that it will work. but if the first one dosen't i have rarely seen a second one ever work

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