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Subject: What would you do if?

Posted by [Anonymous](#) on Wed, 01 May 2002 19:16:00 GMT

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Get out and deal with the hotwire. With the barracks gone, that player can't get her back, but if she lives, she can come and do more damage than as a regular engineer. Would depend on a) how good she is with the pistol and b) how good at ducking you are

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