
Subject: NE ONE ELSE LIKE GDI

Posted by [Anonymous](#) on Fri, 03 May 2002 08:41:00 GMT

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quote:Originally posted by GameJet:Nod's tanks and buggies are made for speed and finesse. GDI's tanks and buggies are made to get the job done, and make themselves look good while they do it. Remember the RTS game? Nod strikes quickly and quietly whilt GDI wants to make themselves look good for the press. If you want to run in and demolish your opponent in a wide open game, GDI is the way to go. If you wantsory i wasent able to finish at that time.If you want to sneak into a GDI base through a map that is closed in and their isen't much room to monuver, Nod is the way to go.It depends on the map you are playing on.
