

---

Subject: And as the time pathith by thy mammy suckle ever more.

Posted by [Anonymous](#) on Thu, 02 May 2002 17:38:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Alright.. Mammoth tank sucks. It sucks. Who every doesn't agree is a serious n00b. Best light tank driver will beat the best mammoth driver all the time with 90\% of his h/a left. Mammoth tank can't point up for crap so aircrafts own it. Infiltry just has to get near it's side and the mammoth can't shot or run them over. The mobile art does MASSIVE damage to the mammoth, and thats along with it's superior speed and superior aiming it always wins. The mammoth is only good at destroying buildings. But when you go deep into it, flame tanks are much better. If there is just 1 light tank guarding midfield on feilds or city, it will stop 3 mammoth tanks from reaching there base. But light tanks move fast, and can fit between the poles in city making them far superior. Wait.. You know what.. it'd tkae me an hour to type how the mammoth sucks, how to make it better.. But you all know it already Mammoth tank sucks. MAKE IT BETTER. All I can say is MAKE IT BETTER. You can't make it worse, it's as worse as anything can be so theres only one way;up.

---