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Subject: And as the time pathith by thy mammy suckle ever more.

Posted by [Anonymous](#) on Fri, 03 May 2002 01:38:00 GMT

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I think the mammoths are great. They can destroy buildings from well outside the distance you can see their health box. 2 or more Mammoths laying seige to a base cannot be beaten if they have support and don't stop firing if you are a good player then you DONT let infantry get too close, and you use your missiles to kill them I can easily destroy anything that attacks me if I'm in a mammoth tank and I don't stop moving forwards. The easiest way to destroy a Nod base is to simply keep moving. As long as you don't stop for repairs, but keep on pounding their base, and ignore the tanks and units then you won't lose. Because the great thing about the mammoth is that you can ignore all the tanks and infantry that are shooting at you, because you know you will do enough damage.

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