Subject: And as the time pathith by thy mammy suckle ever more. Posted by Anonymous on Sat, 04 May 2002 12:20:00 GMT

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Obelisk does 300 damage to vehicles. It will kill Humvees and Orcas in one hit, APCs in two, Mediums in 3, and Mammoths in 4. I think it actually does 310 to infantry for some reason because it burns for a second after it hits, doing another 10 damage. Thus only the 1000-cost classes can survive a direct obelisk hit.