
Subject: Why cant we all just start at the same time?
Posted by [Anonymous](#) on Wed, 08 May 2002 03:39:00 GMT
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Hello Super Dan, it might not be your system that is slow. Renegade has a bug in the map-loading routine. In my case: I have an Athlon 800 running W98SE, GForce2, 256 MB Ram, 30 MB Hd on a Promise Ata 100 controler. During the game itself I do not experience any performance problem but the loading time for any map were at unacceptable 5 minutes. After half a day of work I found out that Renegade has a problem with the Promise controler. After connecting my HD to the (much slower) EIDE controler (onboard) the map loading time went down to 20-30 seconds. Note that renegade is the only application on my system that shows such behavior. I already informed WW customer support about that, but it is hard to get something more useful than "Did you install the latest sounddrivers ?" (!) from them until now. Mfg, ChaosEGolds Law: If the shoe fits, it's ugly.
