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Subject: Homing Rockets

Posted by [Anonymous](#) on Tue, 07 May 2002 16:38:00 GMT

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quote:Originally posted by BoomerXP:2. Stealth Tank and Beacons;3. Artillery: attacks GDI's buildings out of the AGT's range.4. Stealth Tank and Flame Tank rush: Stealths attack vehicles, Flames take buildings out.5. Stealth C4 assassinations      Yes obvious.. but fun.

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