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Subject: Cheapest Move Ever

Posted by [Anonymous](#) on Wed, 12 Jun 2002 16:30:00 GMT

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tell you the truth, I think stealth bh rushes are cheap, what defense does GDI have agenist them? So far no one works well enough to actually start up a good defense agenist them on non defensive structor maps.I think GDI needs something that can make it that they can find them more easilly.Anyway, I believe you don't even need air craft to plant a beacon on the refinery, just go up the ramp, when at the top turn around and jump down it, try to get on the little arm rest things, then get on the refinery. I think I've done it before (might have been a fanmade map, which would explain it though)maybe give GDI a dog unit (YES, you heard me right. Even though they are RED ALERT material, it could work) that can see them perfectly as if they weren't cloaked? maybe 2 types, a weak and a strong one) [ June 12, 2002, 16:32: Message edited by: generalfox ]

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