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Subject: Proximity Mines

Posted by [Anonymous](#) on Fri, 10 May 2002 00:00:00 GMT

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quote:Originally posted by kubi0461:While 30 is a decent number, I'd like 40 instead. That way you could effectively mine your buildings but still have some extras left for more unique and interesting places. You can't even place 5 at every doorway, and 5 won't prevent a group of enemies from getting inside. Yep.. I think 40 would be a nice number. The whole 30 mines per team thing only applies if I'm on your team. How this got to be such a big issue is beyond me. If I'm not on your team place as many as you like. Stack them 6 deep and they work like a beacon put them in the dumbest places you can find and remember put at least 30 in one building

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