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Subject: The APC and Buggy Of Death!

Posted by [Anonymous](#) on Wed, 22 May 2002 13:31:00 GMT

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quote:Originally posted by eae:Firstly, more c4 = harder to disarm. Secondly, people from the other team will often be stupid enough to steal the vehicle first and not come see whose inside building. Finally, two Hotwires throwing mines and pistolling can much easier take down the repairing engine than the Hotwire alone. Firstly, the Buggy or Humvee can block off the entrance. Secondly, the humvee or buggy can sometimes get in the building and do damage (I seen it happen). Thirdly, a good infiltration team dies out the opposition (i.e. stopping for a teeny bit behind the refinery, and moving on to the PP, and blowing up the PP) Fourthly, the driver can give the tech a ride home, while killing a few peeps. Fifthly (spelling?), if the driver is in a tank, he can distract the enemy by shooting a nearby building (not the building that is about to be blown up by ur engy's C4) Sixthly, he can alert the engine inside of any enemy personnel coming to investigate the situation. ENOUGH REASONS?? When the hotwire or tech is inside, it pays to have a vehicle nearby. This combo (call it what u want) works like 4 times as well as the "ditch the vehicle and get creamed by it after they steal it" strategy.

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