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Subject: What do you do?

Posted by [Anonymous](#) on Sat, 11 May 2002 05:31:00 GMT

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It depends of the map. On walls-----It's a very sunny map. So I get out of the tank and make some steps in the wilderness to watch the birds and rabbits. Yes i leave the tank because it make a lot of noise and make them fleeing On under-----What a cold map !!! I stay in my tank or I go in the central to be sure we ll be not power off. Power off = no more heating system !!! On city-----It's night time, so i get in the barracks to take a good sleep. And fok off all this neighbours who make such a noise. I even hear sometimes sound of explosion ! They re mad i believe... An engy in a building ? He s certainly here for a good reason ! May be something to repair i guess...

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