Subject: CAR BOMB

Posted by Anonymous on Sat, 11 May 2002 09:41:00 GMT

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correction. I should have said in most situations. Sometimes the other players are so completely lacking in strategy that you can go 1 on 1 or 2+ on 1 and defeat them. Most players playing as GDI are moderately skilled, and much harder to destroy face to face in a light tank. Also remember people that mobile artillery is very effective from a distance. Don't try and assualt with it, because you will likely die. Hit a structure or vehicle from as far awy as possible, and when they move forward to attack simply back away aiming for area they move into. Like I mentioned before it's easier to hit an assualting force than one backing away. At least in a computer game environment.