Subject: What happend to team-work? Posted by Anonymous on Mon, 13 May 2002 17:51:00 GMT

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I also like WW's quick radio command keys. Unfortunately, they can get annoying..."Guard that structure!""Guard that structure!""Jeez... STFU! 1 or 2 times is enough! I've even entered a few games where the host suddenly threatened me by saying that if I bought any artilleries, he would kick me out. I listened for a bit, but went ahead and bought one. Luckily, he was busy playing on the other side of the map that he didn't notice. By the time he noticed, there was only 10 seconds left in the game. Whew!