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Subject: Obvious Transport Tactic no one does

Posted by [Anonymous](#) on Mon, 13 May 2002 01:22:00 GMT

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quote:Originally posted by Kirovy1234:Its really cheap too.(moneywise )You get the best transport heli driver to drive 4 engis,(engis must be the best at blowing up structures by themselves.), and drop 2 at each biulding. Together they have 6 c4, which is more than enough. Put the 2timed c4 on, then the 4 remote.DETONATE, and if it doesn't destroy the biulding, make sure no one repairs it until the timed c4 blows. PS. Driver tries to get back to base.If shot down, he/she helps one of the engi teams.Its a simple strat, but no one uses it.One Hotwire works too, but theres a bigger risk that it will fail, and it will cost you money. [ May 12, 2002: Message edited by: Kirovy1234 ][ May 12, 2002: Message edited by: Kirovy1234 ]Well if you don't see this tactic used, you should stop playing on the n00b server...

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