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Subject: This is how pts are weighted during games  
Posted by [Anonymous](#) on Fri, 17 May 2002 10:03:00 GMT  
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Devon I already said that aboutm they are kill bonuses, if you kill a mammoth with a raveshaw you will have to figure it out like this. mammoth has 1200 total HP, each shot from raveshaw takes 80 HP away and gives 10 pts, so 15 shots to kill mammy at 10 pts per shot = 150 pts + 150 PTs kill bonus, so if you kill a mammy with a raveshaw you tip the scale at 300 if you do it by yourself.. this gives the most pts for killing any unit in the game

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