
Subject: This is how pts are weighted during games
Posted by [Anonymous](#) on Fri, 17 May 2002 10:33:00 GMT
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Ok, but why doesn't that apply to the harvester? I just checked, and the grenadier gets 4-5 points/hit. I didn't check the C4, but I did confirm that it's definitely less than 20, and yet the C4 does about 10 times as much damage to the harv as the grenades.
